

# AN10051

## PDIUSB12 Frequently Asked Questions

Rev. 04 — 7 March 2007

Application note

### Document information

Info	Content
<b>Keywords</b>	pdiusb12; usb, universal serial bus; faq
<b>Abstract</b>	This document contains frequently asked questions related to the PDIUSB12.

**Revision history**

Rev	Date	Description
04	20070307	Fourth release. Updated <a href="#">Section 1.2</a> and <a href="#">Table 1</a> .
03	20060707	Third release. Updated Table 1.
02	20051205	Second release. <ul style="list-style-type: none"><li>• Section 2.3: Changed the following statement under the second question from “the device <b>may</b> enter test mode” to “the device <b>will</b> enter test mode. Also see Section 5.13.”</li><li>• Added Section 5.13.</li></ul>
01	20051110	First release.

**Contact information**

For additional information, please visit: <http://www.nxp.com>

For sales office addresses, please send an email to: [salesaddresses@nxp.com](mailto:salesaddresses@nxp.com)

## 1. General product information

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### 1.1 Current consumption

#### How much current does the PDIUSB12 consume?

During normal operation, the PDIUSB12 consumes 15 mA. In suspend mode, the PDIUSB12 internally shuts off blocks that are non-essential, allowing an operating current of 15  $\mu$ A. This is particularly important for bus-powered systems because *Universal Serial Bus Specification* requires the suspend current as 500  $\mu$ A or less. Also see [Section 3.1](#).

The PDIUSB12 offers bus-powered capability because it can go into deep sleep, drawing only 15  $\mu$ A.

### 1.2 USB compliance

#### Is the PDIUSB12 compliant to USB 2.0?

The PDIUSB12 is only used as a physical layer and a basic protocol layer interface. It complies with *Universal Serial Bus Specification Rev. 2.0* (full-speed).

## 2. Power up

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### 2.1 Suspend output

#### What is the suspend output on power-up?

The SUSPEND pin is LOW right after the PDIUSB12 is powered up.

### 2.2 Default clock output

#### What is the default clock output on power-up?

The default clock output frequency is 4 MHz.

### 2.3 Power-on reset

#### How is the power-on reset provided to the PDIUSB12?

The PDIUSB12 has a built-in Power-On Reset (POR) circuit. Typically, the RESET\_N pin can directly be connected to  $V_{CC}$ . In applications such as Personal Digital Assistant (PDA) and Digital Still Camera (DSC), in which devices are battery operated, the PDIUSB12 is 'always on' even when it is not in use. ElectroStatic Discharge (ESD), possibly caused by handling or storage, can cause the PDIUSB12 to enter an indeterminate state. To avoid this, it is recommended that you use an external controlled source, such as a microcontroller or microprocessor, to provide reset to the PDIUSB12, instead of directly connecting the PDIUSB12 to  $V_{CC}$ . An added advantage is that reset is easily done. For example, in a PDA, the PDIUSB12 can be reset whenever data transfer is required through the USB using HotSync application.

#### What must be the width of the reset pulse in the PDIUSB12?

The external reset pulse width must be at least 500  $\mu$ s. When the RESET\_N pin is LOW, ensure that the CS\_N pin is in inactive state; otherwise, the device will enter test mode. Also see [Section 5.13](#).

### Can the PDIUSB12 be immediately accessed after the power-on reset?

After reset, wait for at least 3 ms, before accessing the PDIUSB12 registers. This will allow sufficient time for the crystal clock to stabilize.

## 3. Suspend

### 3.1 Suspend current ratings

#### What are the suspend current ratings for the PDIUSB12?

*Universal Serial Bus Specification* requires bus-powered devices to draw less than 500  $\mu\text{A}$  during suspend mode. To meet this stringent requirement, the PDIUSB12 shuts off non-essential internal blocks in suspend mode. This significantly reduces current ratings to a maximum of only 15  $\mu\text{A}$ , allowing greater margin for the rest of the hardware to meet the 500  $\mu\text{A}$  requirement in a typical bus-powered system. In addition, the PDIUSB12 supports remote wake-up. A peripheral using the PDIUSB12 can initiate a system wake-up as well.

**Remark:** The 15  $\mu\text{A}$  does not include the mandatory pull-up resistor on the D+ line that adds 200  $\mu\text{A}$  on all USB devices. Therefore, in total, using the PDIUSB12 as a USB front-end will consume a maximum of 215  $\mu\text{A}$  on suspend. The actual measured value is 202  $\mu\text{A}$ . Also see [Section 1.1](#).

### 3.2 Entering suspend

#### When does the system go into suspend?

When the host requests the system to go into suspend, or when the host itself is in suspend, USB lines are in idle mode. The electrical translation of this idle mode on the D+ and D- lines is a HIGH and a LOW, respectively. This assumes that the device has been connected to the USB bus, with a pull-up resistor on the D+ line.

In addition, when the device is unconnected, it goes into idle mode, if the D+ line is pulled to HIGH and the D- line is pulled to LOW.

With no activity on the USB bus, the PDIUSB12 will start to count the absence of three consecutive Start-Of-Frames (SOFs) and pull the SUSPEND pin to HIGH. The corresponding SUSPEND\_CHANGE bit in the Interrupt register is also set.

### 3.3 Exiting suspend

#### How does the system get out of suspend?

A USB device can get out of suspend in two ways: host initiated or device initiated.

##### Host initiated:

When the host recovers from a suspend state, the USB traffic becomes active again through the SOF every millisecond. The interrupt line from the PDIUSB12 becomes active LOW to indicate that there has been a change of condition on suspend. This may be used to generate a wake-up to your microcontroller.

##### Device initiated:

To wake up the system using the PDIUSB12, you can use the Send Resume command. This will toggle the D+ and D- lines to send a resume signal to the host.

### 3.4 $V_{OUT3.3}$ on suspend

#### What is $V_{OUT3.3}$ on suspend?

On suspend, this value drops to 2.0 V. It is, however, still capable of supplying 10 mA current.

### 3.5 CLKOUT frequency

#### What is the CLKOUT frequency during suspend?

The behavior of the output clock is configured based on the Configuration Byte written using the Set Mode command (F3h). See [Table 1](#).

**Table 1. Output clock behavior depending on the Configuration Byte setting**

Configuration byte		CLKOUT
No LazyClock	Clock running	
0 (on)	0 (off)	CLKOUT switches to LazyClock on suspend. The output frequency is 18 kHz to 48 kHz. The Phase-Locked Loop (PLL) clock switches off to reduce current consumption.
1 (off)	0 (off)	CLKOUT stops on suspend. The PLL clock is off.
0 (on)	1 (on)	CLKOUT switches to LazyClock on suspend. The output frequency is 18 kHz to 48 kHz. The PLL clock remains on.
1 (off)	1 (on)	The suspend state does not affect the CLKOUT frequency with this configuration.

### 3.6 1 M $\Omega$ resistors in USB-EPP demo

#### Why are the 1 M $\Omega$ resistors required in the USB-EPP demo kit?

In a self-powered system, when the USB cable is disconnected from the host, the D+ and D- lines will effectively be floating. In a noisy environment, for example, inside a scanner in which there are many high-current components, some switching will occur on the D+ and D- lines because of the induced noise. This will sometimes mislead the Serial Interface Engine (SIE) into believing that a resume signal was generated from the host, causing the PDIUSB12 to exit the suspend state because to a false resume.

A 1 M $\Omega$  pull-down resistor is added to the D- line. Another 1 M $\Omega$  pull-up resistor is connected to the D+ line. Note that there is an error in USB-EPP kit schematics. The pull-up and pull-down resistors must follow what is mentioned here.

### 3.7 Behavior of the SUSPEND pin

#### Explain the behavior of the SUSPEND pin that is shown as an input as well as an output.

The SUSPEND pin is a bidirectional pin.

- **As an input:** When the PDIUSB12 device is in suspend, the internal registers of device PDIUSB12 cannot be accessed. If there is a need to access the device, the microcontroller can pull the SUSPEND pin to LOW to wake up the device and then access it. This is how the SUSPEND pin is used as an input.

- **As an output:** The PDIUSB12 device can enter suspend as follows: When the host requests the device to go into suspend, or when the host itself is in suspend, USB lines are in idle mode. The electrical translation of this idle mode on the D+ and D– lines is a HIGH and a LOW, respectively. This assumes that the device is connected to the USB bus with a pull-up resistor on the D+ line. In addition, when the device is unconnected, the device also goes to idle mode, if the D+ line is pulled to HIGH and the D– line is pulled to LOW. With no activity on the USB bus, the PDIUSB12 will start to count the absence of three consecutive SOFs and pull the SUSPEND pin HIGH. This is how the SUSPEND pin is used as an output.

## 4. Clocking

### 4.1 Clockout frequency

#### What is the available clockout frequency?

The clockout (CLKOUT) frequency can be set through the clock division factor, using the Set Mode command (F3h). See [Table 2](#).

The output frequency is based on the equation:

$$CLKOUT = 48 / (N + 1) \text{ MHz, where } N \text{ is clock division factor}$$

**Table 2.** CLKOUT frequency depending on the clock division factor

N clock division factor	CLKOUT
00h	48 MHz (maximum clocking frequency of the PDIUSB12)
01h	24 MHz
02h	16 MHz
03h	12 MHz
04h	9.6 MHz
....	...
0Ah	4.36 MHz
0Bh	4 MHz (power-up value, default CLKOUT frequency, minimum clocking frequency)

### 4.2 Suspend CLKOUT frequency

#### What is the suspend CLKOUT frequency?

See [Section 3](#).

### 4.3 Start-up time of CLKOUT

#### What is the start-up time of CLKOUT?

The CLKOUT frequency is derived from the oscillator: pins XTAL1 and XTAL2. The start-up time for CLKOUT depends on the start-up time of the crystal oscillator. This has been measured to be typically below 2 ms. The reset circuit must be designed to be active for 2 ms to be properly reset because some microcontrollers, for example, the 8051 family, use synchronous reset.

#### 4.4 Passive components on the crystal circuit

**What are the passive components used on the crystal circuit for the PDIUSB12?**

To allow quicker starting of the clock, reduce C2 (22 pF). The jitter, however, increases as C2 is reduced. Two capacitors 22 pF and 68 pF must be used.

#### 4.5 Clocking $V_{(p-p)}$

**What is clocking  $V_{(p-p)}$  to be fed to the XTAL1 pin?**

The clocking voltage can only take a peak-to-peak voltage of 3.3 V because the internal oscillator is built on a 3.3 V core. Therefore, to use a 5 V external oscillator, it must be tied to the XTAL1 pin through a 1 kΩ resistor.

### 5. Interfacing

#### 5.1 Transfer speed on the parallel interface

**What is the fastest transfer speed achievable on the parallel interface?**

For data back-to-back access, that is, for both read and write, maintain a minimum cycle time of 500 ns. See [Fig 1](#).

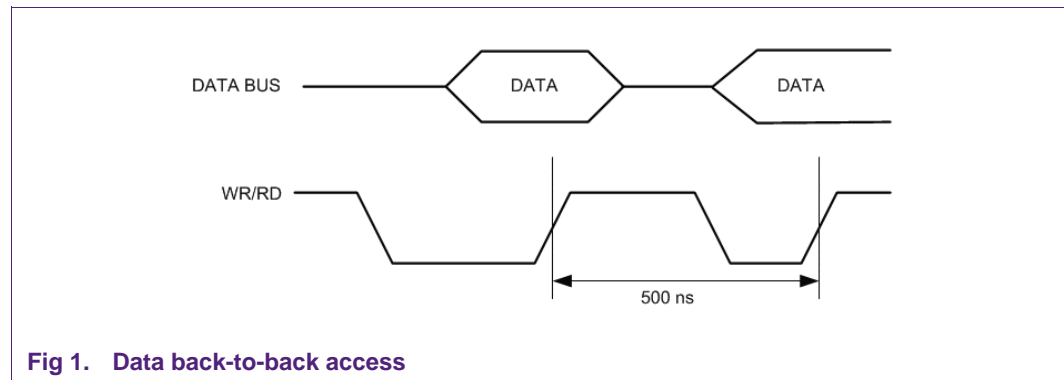


Fig 1. Data back-to-back access

If it is from a write command to a read-or-write data, then the access time must be at least 600 ns. This also applies to a read-or-write data to a write command. See [Fig 2](#), [Fig 3](#), [Fig 4](#) and [Fig 5](#). For example, Clear Buffer or Validate Buffer.

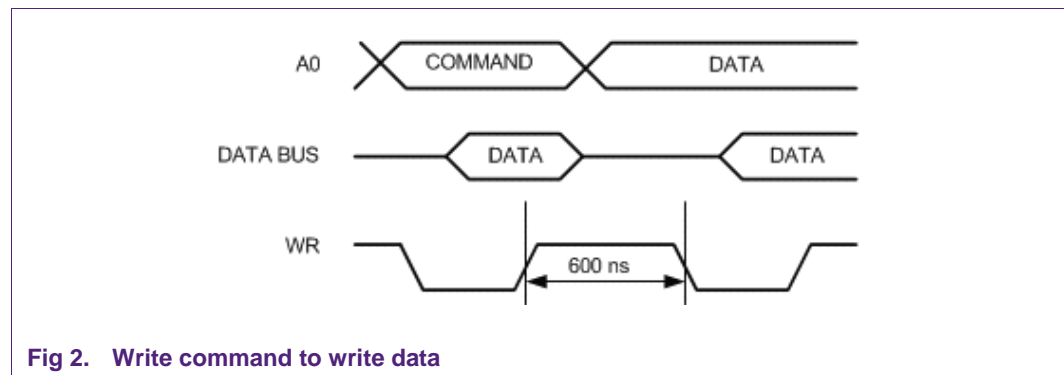


Fig 2. Write command to write data

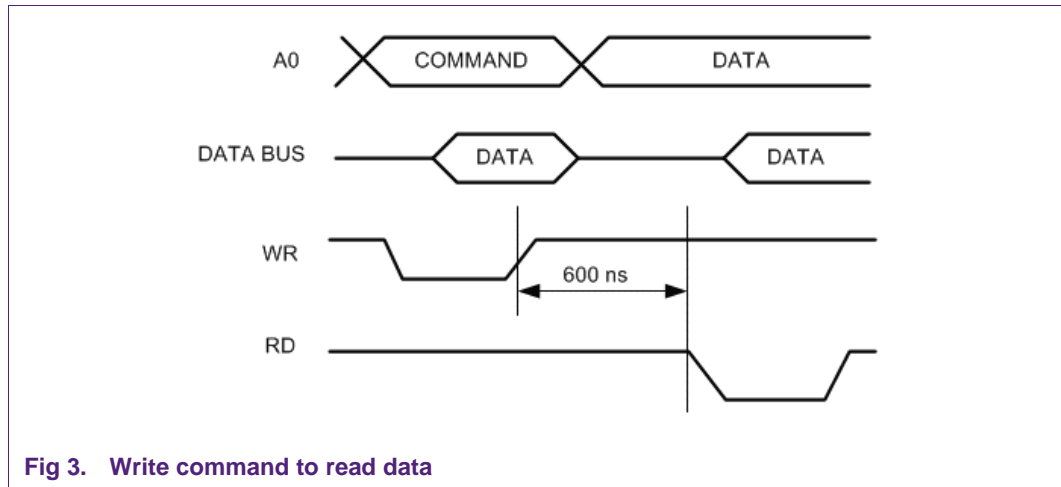


Fig 3. Write command to read data

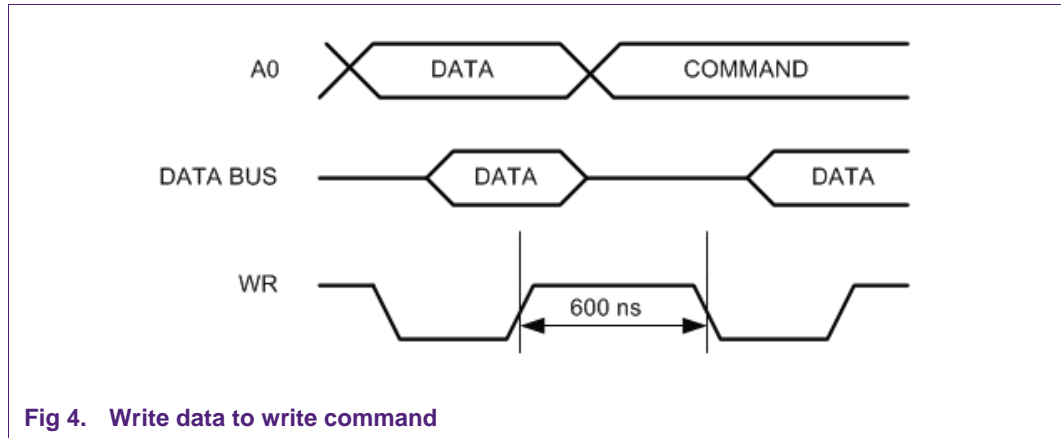


Fig 4. Write data to write command

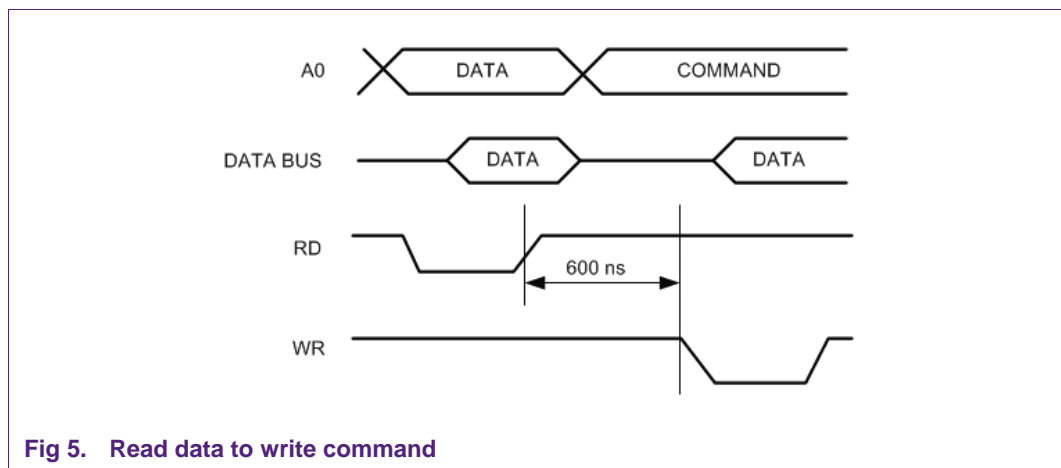


Fig 5. Read data to write command

## 5.2 Transferring data from host to device

**How does DMA work when data is to be transferred from the host to the device?**

When the PDIUSB12 is set to DMA mode, on receiving a full packet of data from endpoint 2, DMREQ is asserted to allow the DMA controller to retrieve data from the



internal buffer of the PDIUSB12. The DMA controller must assert the READ\_N of the PDIUSB12. The PDIUSB12 does not have any internal buffer to keep track of how many bytes have been transferred using DMA.

### 5.3 Transferring data from device to host

#### How does DMA work when data is to be transferred from the device to the host?

When the PDIUSB12 is set to DMA mode, there are two conditions in which data from the buffer will be transferred to the host on an IN token:

- When the internal buffer of endpoint 2 is full (64 bytes), or
- When the EOT\_N signal is asserted on the last packet that is transferred through DMA.

DMREQ is asserted once the internal buffer is empty and when the DMA Enable register is set. Data is swept to the internal buffer when DMACK\_N and DMREQ are both active at WR\_N.

An external DMA controller generates the EOT\_N signal when the data count goes to zero. If the EOT\_N signal is not present, it is recommended that you have an external counter to generate EOT\_N in the last packet.

### 5.4 Single DMA transfer and burst DMA

#### What is the difference between single DMA transfer mode and burst DMA mode?

The behavior of DMREQ and DMACK\_N are different for single and burst modes. For graphic depiction of single and burst modes, refer to Section 15 of the *PDIUSB12 Universal Serial Bus interface device with parallel bus data sheet*.

In single DMA transfer mode, DMREQ is asserted for every RD\_N or WR\_N strobe. Therefore, the number of bytes transferred can be counted based on the falling edge of DMREQ.

In burst DMA mode, DMREQ is asserted through the burst length that is defined based on the DMA burst information given in the Set DMA command (FBh).

**Table 3. DMA configuration register setting**

DMA configuration register		Remarks
Bit 1	Bit 0	
0	0	Single DMA transfer mode
0	1	Burst DMA mode. Four bytes of data transferred on every assertion of DMREQ, unless prematurely ended by EOT_N.
1	0	Burst DMA mode. Eight bytes of data transferred on every assertion of DMREQ, unless prematurely ended by EOT_N.
1	1	Burst DMA mode. 16 bytes of data transferred on every assertion of DMREQ, unless prematurely ended by EOT_N.

## 5.5 PDIUSB12 voltage input

### Does the PDIUSB12 take 5 V or 3.3 V input?

The PDIUSB12 can take either 5 V or 3.3 V input. To operate the IC at 5 V, supply a 5 V voltage to the  $V_{CC}$  pin only and leave the VOUT3.3 pin open, decoupled with capacitor. To operate the IC at 3.3 V, supply a 3.3 V voltage to both the  $V_{CC}$  and VOUT3.3 pins.

## 5.6 Output voltage swing

### What is the output voltage swing?

There are typically two output types on the PDIUSB12: open drain and normal driving. The driving strength for each is specified in the data sheet. The voltage swing of an open-drain output depends on the pull-up resistor on which it is tied.

[Table 4](#) shows the voltage swing when pin  $V_{CC}$  of the PDIUSB12 is powered from 5 V.

**Table 4. Voltage swing based on 5 V**

Pin name	Type	Description	Voltage swing
DATA[7:0]	IO2	Input or output with driving strength of 2 mA	5 V
SUSPEND	OD4	Open-drain, can sink 4 mA	Depends on pull-up
CLKOUT	O2	Output with 2 mA drive	5 V
INT_N	OD4	Open-drain, can sink 4 mA	Depends on pull-up
GL_N	OD8	Open-drain, can sink 8 mA	Not applicable
DMREQ	O4	Output with 4 mA drive	5 V

[Table 5](#) shows the voltage swing when the  $V_{CC}$  pin of the PDIUSB12 is powered from 3.3 V.

**Table 5. Voltage swing based on 3.3 V**

Pin name	Type	Description	Voltage swing
DATA[7:0]	IO2	Input or output with driving strength of 2 mA	3.3 V
SUSPEND	OD4	Open-drain, can sink 4 mA	Depends on pull-up
CLKOUT	O2	Output with 2 mA drive	3.3 V
INT_N	OD4	Open-drain, can sink 4 mA	Depends on pull-up
GL_N	OD8	Open-drain, can sink 8 mA	Not applicable
DMREQ	O4	Output with 4 mA drive	3.3 V

**Remark:** When  $V_{CC}$  of the PDIUSB12 is powered from 3.3 V, the internal regulator shuts off. All voltage regulation must be done externally. Therefore, a 3.3 V source must be applied to both the  $V_{CC}$  and VOUT3.3 pins.

## 5.7 Using VOUT3.3 to drive other parts of the circuit

### Can I use VOUT3.3 to drive other parts of my circuit?

The VOUT3.3 pin is provided to supply the pull-up voltage of 1.5 k $\Omega$  resistor. You can also opt to use the internal SoftConnect resistor. Loading the VOUT3.3 pin apart from this resistor is not recommended.

## 5.8 CS\_N and DACK\_N

### Can CS\_N and DACK\_N be active at the same time?

Do not write or read by asserting CS\_N during DMA when DACK\_N is active.

## 5.9 Level trigger or edge trigger

### Should level trigger or edge trigger be used on the PDIUSB12?

The PDIUSB12 INTERRUPT pin remains LOW as long as the Interrupt register is non-zero. Therefore, the microcontroller must be configured to be level trigger on interrupt.

## 5.10 V<sub>BUS</sub> sensing functionality

### How must EOT\_N be connected to accomplish a V<sub>BUS</sub> sensing functionality?

In a self-powered system, when the USB connection is removed, there may not be any indication to the microcontroller that the USB cable is disconnected. To detect a disconnection, the EOT\_N pin has dual functionality, that is, to function as an EOT (End-Of-Transfer) during DMA mode and to detect V<sub>BUS</sub> sensing. V<sub>BUS</sub> is the 5 V power supply pin from the USB connector. For the V<sub>BUS</sub> sensing, EOT\_N is connected to V<sub>BUS</sub> through a 1 k $\Omega$  resistor and a 1 M $\Omega$  bleeding resistor to leak charges. This is to ensure that EOT\_N goes to zero when V<sub>BUS</sub> is removed.

So, when the device is in self-powered mode and when the host is off, even if the USB cable is connected, the device will check the non-availability of V<sub>BUS</sub> through the EOT\_N pin, and switch off the internal SoftConnect resistor. This ensures that the PDIUSB12 is disconnected and does not unnecessarily power the D+ line.

## 5.11 ALE

### How to use the ALE pin of the PDIUSB12?

When the ALE pin of the PDIUSB12 is connected to the ALE pin of the microcontroller, and the address bus and the data bus are multiplexed, this pin is used by the internal logic to strobe in information to differentiate between command and data on the parallel bus. An even address means writing data to or reading data from the PDIUSB12, and an odd address means writing command to the PDIUSB12. CS\_N must be pulled to LOW during data communications.

A0 will not be used and must be connected to HIGH in this instance.

## 5.12 CS\_N

### Can the CS\_N pin of the PDIUSB12 be connected to ground all the time?

The PDIUSB12 must be treated like any other microprocessor-based device. CS\_N is connected so that the PDIUSB12 can share the system bus with other devices. In some instance, CS\_N may be grounded all the time. For example, when the PDIUSB12 is the only device residing on the system bus. If the system bus is shared, additional circuitry

may be required to separate the PDIUSB12 from other resources through RD\_N/WR\_N, if CS\_N must be grounded.

Example: To glue MC68331 with the PDIUSB12, the  $t_{RHCH}$  and  $t_{WHCH}$  timing for the chip select output must be delayed to match the timing of the PDIUSB12. In this instance, CS\_N of the PDIUSB12 can be grounded, and RD\_N/WR\_N may be all you need. To separate other devices that share the same bus, glue logic can be implemented on RD\_N/WR\_N that is going to the PDIUSB12.

### 5.13 Entering test mode

#### How can the PDIUSB12 enter test mode?

The PDIUSB12 will enter test mode when either of these conditions is met:

- When the RESET\_N pin is LOW and the CS\_N pin is toggled, or
- When the CS\_N pin is LOW and the RESET\_N pin is toggled.

Therefore, to prevent the PDIUSB12 from entering test mode, make sure that when the RESET\_N pin is LOW, the CS\_N pin is in inactive state. Similarly, when the CS\_N pin is LOW, the RESET\_N pin is in inactive state.

## 6. Programming the PDIUSB12

### 6.1 SoftConnect

#### What is SoftConnect?

The Set Mode register at F3h has a bit that directly connects to the pull-up resistor on the D+ USB line. When the bit is logic 1, it means that the pulled-up resistor is enabled. Therefore, a host or a hub will detect that something is plugged on its USB port, even though it has physically been connected before the command was issued.

SoftConnect allows the microcontroller to finish its initialization routine before notifying the host of its presence. This is especially valuable in a bus-powered device in which the 5 V power supply must first be stable before enumeration.

To force the host to perform re-enumeration, the microcontroller can initiate a soft disconnect by setting the Set Mode SoftConnect bit to logic 0. In doing so, the host is forced to reload the host device driver, allowing a device initiated upgrade without user intervention to disconnect and connect the USB cable.

### 6.2 Set address or enable

#### What is the difference between set address or enable and SoftConnect?

The set address or enable is required to enable the SIE to respond to the USB request that is directed towards the address preset through the set address or enable. Without enabling, the PDIUSB12 will not respond with an ACK or NAK token, even though the request is directed to its preset address.

### 6.3 Configuring the DMA register

#### How to configure the DMA register?

On power-up, the DMA register may be used to check for read or write error. It is the only register that is available to read and write. Note that on power-up, the auto-reload bit cannot be set, and the DMA enable bit when set does not pull up the DMREQ pin.

The DMA register will be cleared on a bus reset. Therefore, initialized settings to the DMA register will be lost. It is recommended that you set the DMA register to the intended value only after the device has been configured.

## 7. Others

### 7.1 Double buffering

#### What is double buffering?

Double buffering on endpoint 2 allows data to be source or sink on the USB bus while the internal buffer is being read or written by the microcontroller or the DMA controller. This increases the overall throughput because the host does not need to wait for the internal buffer to be cleared or filled before feeding or extracting the next packet.

When data is to be extracted from the USB device to the host, the switching from one buffer that was filled up by the microcontroller to the sending buffer at the USB end is done transparent to the microcontroller. The microcontroller does not need to keep track of which buffer to use because it always uses the same register to access the IN buffer.

When data is to be received from the host to the USB device, the switching from one buffer that was read by the microcontroller to the receiving buffer at the USB end is done transparent to the microcontroller. The microcontroller does not need to keep track of which buffer to use because it always uses the same register to access the OUT buffer.

### 7.2 Internal buffer size

#### What is the internal buffer size of the PDIUSB12?

The total number of bytes of the internal buffer dedicated for USB transfer is 320 bytes.

Table 6. Internal buffer size

Total bytes	Endpoint 0	Endpoint 1	Endpoint 2
320	= 16 (IN) + 16 (OUT)	+ 16 (IN) + 16 (OUT)	+ [16 (IN) + 16 (OUT)] x 2 (double buffered)

### 7.3 EMI issues

#### Are there any EMI issues that need to be taken into consideration?

ElectroMagnetic Interference (EMI) issues are very broad subject to be covered in this document. In general, add ferrite beads on  $V_{BUS}$  and the ground at the input side of the USB connector. One such part is BLM32A07.

It is recommended that you have capacitive coupling from the USB shield to the electrical ground.

### 7.4 Resistor value for the GoodLink LED

#### What resistor value is recommended for the GoodLink LED?

This depends on brightness of the LED that you want, and also on the brightness and current rating of the LED. Any value from 100  $\Omega$  to 1 k $\Omega$  is normally acceptable. The evaluation kit recommends a value of 470  $\Omega$ .

## 7.5 Vendor ID and Product ID

### What are the Vendor ID and the Product ID?

The Vendor ID (VID) identifies the manufacturer of the USB product. It is used to load the INF file that contains the text string of the manufacturer and information on which device driver to load on Microsoft Windows operating system.

The VID can be obtained by registering with USB-IF. The VID for NXP Semiconductors is 0471.

The Product ID (PID) is unique to each USB product.

The VID and PID can be set by changing the device descriptors in firmware. This is good for product differentiation as customers maintain their own product identity on Windows operating system.

## 7.6 6 MHz crystal

### Why is the PDIUSB12 implemented based on a 6 MHz crystal?

The 6 MHz crystal lowers the risk of having EMI problems during production.

## 7.7 D12Test.exe report

### Why does NXP test application D12Test.exe report a varying data transfer rate?

The calculation of the real-time transfer rate is made on every block of 16 kB. The actual derivation formula used is:

$$\text{Transfer speed (B/s)} = 16 \times 1024 / \text{time spent (seconds)}.$$

Where time spent is the completion time of transfer minus the initiated time. The Microsoft Windows 98 operating system provides a 1 ms resolution on time spent. In addition, a random overhead is incurred because of system calls from user mode to kernel mode. In total, a 2 ms ambiguity will put the variance of the transfer rate as about 20 %.

Whatever the reported transfer rate, often the host is the bottleneck. A LeCroy analyzer can be used to verify that the PDIUSB12 is fully utilizing the allocation provide by the host.

## 7.8 Isochronous and bulk pipe

### What is the allocation difference between an isochronous and bulk pipe?

An isochronous pipe guarantees bandwidth, regardless of data integrity. A bulk pipe guarantees data integrity, but delivery is based on 'first require, first allocate'. Therefore, on a heavy USB traffic, the bulk pipe may be starved.

## 7.9 Implications of adding 1 M $\Omega$ leaking resistors

### Are there any implications on the signaling quality on adding 1 M $\Omega$ leaking resistors on the PDIUSB12 demo board?

All the signals on the physical layer of USB are designed to be single-end terminated. At any one time, there can only be a transmitter and a receiver. The transmitter, or the driver, is required to have an output impedance of between 28  $\Omega$  and 44  $\Omega$ . At the receiving end, the receiver must present an input impedance of greater than 300 k $\Omega$ , excluding termination.

When the PDIUSB12 is in the driving state, the output impedance is between 29  $\Omega$  and 44  $\Omega$ . The effective impedance, inclusive of the parallel pull-up at D+ of 1.5 k $\Omega$  and the parallel pull-down at D+ and D- of 1 M $\Omega$ , does not vary much with the driving impedance.

During receiving state, the total impedance is greater than 300 k $\Omega$ , even with the 1 M $\Omega$  leakage resistor is present.

## 7.10 Matching resistor values for D+ and D-

**What values of matching resistors must be used for the D+ and D- lines?**

Place 18  $\Omega$  resistor in series on the D+ and D- lines.

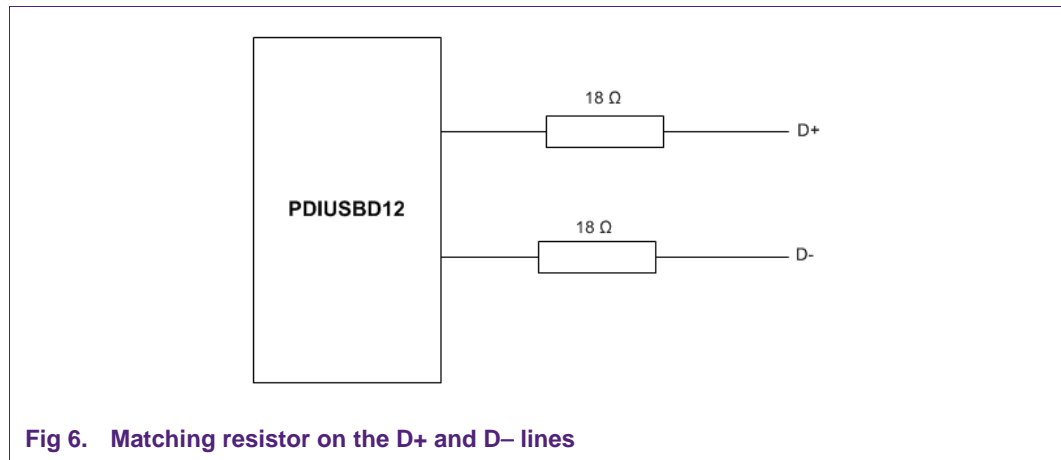


Fig 6. Matching resistor on the D+ and D- lines

## 7.11 Chip ID

**What is the command to read the chip ID of the PDIUSB12 and what is the chip ID?**

The command to read the chip ID of the PDIUSB12 is FDh and the expected value is 1012h.

## 7.12 Crystal specification

**What is the crystal specification of the PDIUSB12?**

The crystal specification fundamental:

- Temperature range:
  - $\pm 50$  ppm ( $-20$   $^{\circ}\text{C}$  to  $+70$   $^{\circ}\text{C}$ )
- Accuracy:
  - $\pm 50$  ppm at  $+25$   $^{\circ}\text{C}$  temperature
- R1: series resistance, C<sub>p</sub>: shunt capacitance, C<sub>L</sub>: load capacitance
  - 6 MHz fundamental
  - R1 < 100  $\Omega$ ,
  - C<sub>p</sub> < 7 pF
  - C<sub>L</sub>= 8 pF    Cx1 = 15 pF, Cx2 = 15 pF
  - 12 pF    Cx1 = 22 pF, Cx2 = 22 pF
  - 18 pF    Cx1 = 33 pF, Cx2 = 33 pF

## 8. Legal information

### 8.1 Definitions

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 For sales office addresses, email to: [salesaddresses@nxp.com](mailto:salesaddresses@nxp.com)

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